

Reinforced Set Projection Algorithm

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Set description

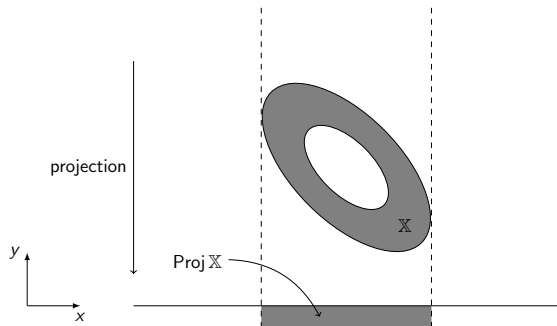
Set projection

$$\text{Proj} : \mathbb{R}^m \rightarrow \mathbb{R}^n$$

$$n < m$$

$$\mathbb{X} \mapsto \text{Proj } \mathbb{X}$$

$$\text{Proj } \mathbb{X} = \{(x_1, \dots, x_n) \mid \exists (x_{n+1}, \dots, x_m), (x_1, \dots, x_n, x_{n+1}, \dots, x_m) \in \mathbb{X}\}$$

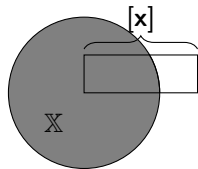


Reinforced Set Projection Algorithm

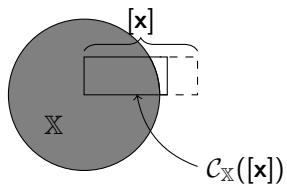
Goal:

- describe the projection with interval arithmetic
- propose an algorithm (*better than the current one*)

Set description with interval arithmetic: contractors

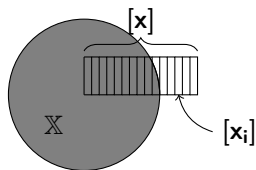


Set description with interval arithmetic: contractors



Set description with interval arithmetic: contractors

A naive contractor implementation



- bisection
- evaluation of each small box

$$f(x, y) = x^2 + y^2 - 1$$

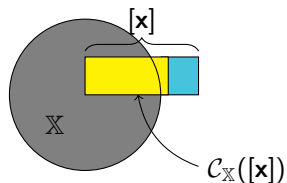
$$\mathbb{X} = \{(x, y) \mid f(x, y) \leq 0\}$$

$f([\mathbf{x}_i]) > 0 \rightarrow$ outside of \mathbb{X}

- merge the boxes that are not clearly outside

Set description with interval arithmetic: contractors

$\mathcal{C}_{\mathbb{X}}$: contractor for the set \mathbb{X}

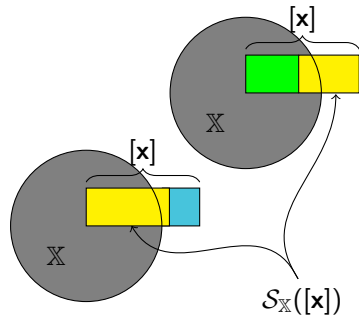


$$\mathcal{C}_{\mathbb{X}}([x]) \subset [x]$$
$$\mathcal{C}_{\mathbb{X}}([x]) \cap \mathbb{X} = [x] \cap \mathbb{X}$$

contractance

correctness

Set description with interval arithmetic: separators



$\mathcal{S}_{\mathbb{X}}$: separator for the set \mathbb{X}

$\mathcal{S}_{\mathbb{X}}([x]) = ([x_1], [x_2])$ and $[x_1] \cup [x_2] = [x]$

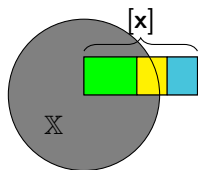
$$[x_1] \subset [x]$$

$$[x_1] \cap \mathbb{X} = [x] \cap \mathbb{X}$$

$$[x_2] \subset [x]$$

$$[x_2] \cap \bar{\mathbb{X}} = [x] \cap \bar{\mathbb{X}}$$

Set description with interval arithmetic: separators



\mathcal{S}_X : separator for the set X

$$\mathcal{S}_X([x]) = ([x_1], [x_2]) \text{ and } [x_1] \cup [x_2] = [x]$$

$$[x_1] \subset [x]$$

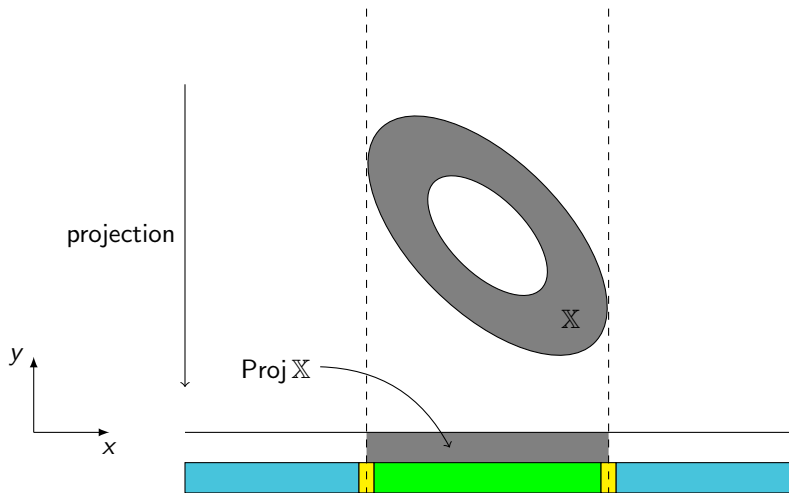
$$[x_1] \cap X = [x] \cap X$$

$$[x_2] \subset [x]$$

$$[x_2] \cap \bar{X} = [x] \cap \bar{X}$$

Set projection

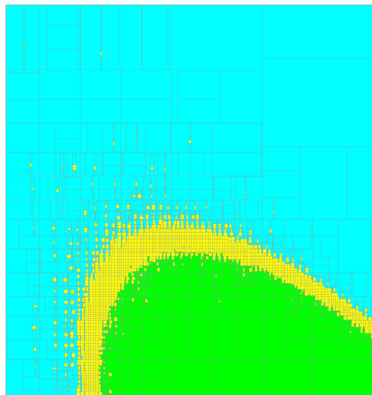
Set projection separator



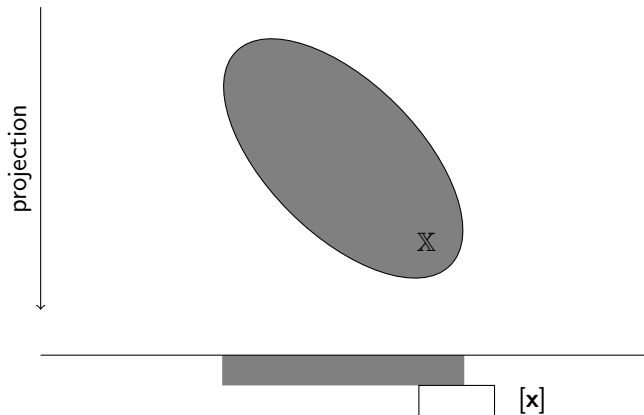
SepProj in the Codac library

$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid 2x^2 + 2.2xy + xz + y^2 + z^2 \leq 10\}$$

Projection onto the xy -plane: $\mathbb{R}^3 \rightarrow \mathbb{R}^2$



Current projection algorithm: its aim



What we have

$$\mathcal{S}_X = \mathcal{C}_X, \mathcal{C}_{\bar{X}}$$

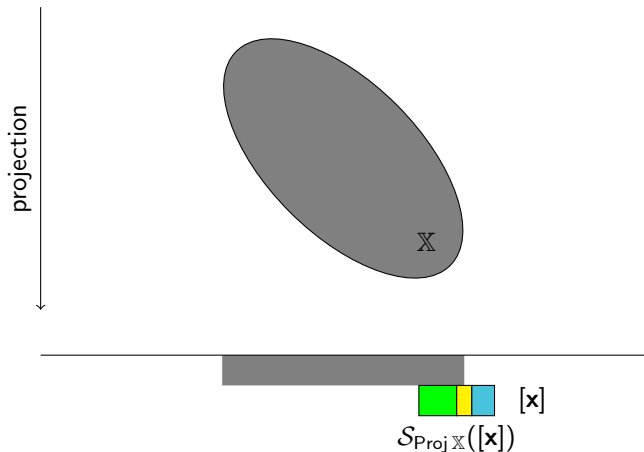
What we want

$$\mathcal{S}_{\text{Proj } X}$$

We construct f such that

$$\mathcal{S}_{\text{Proj } X} = f(\mathcal{S}_X)$$

Current projection algorithm: its aim



What we have

$$S_X = C_X, C_{\bar{X}}$$

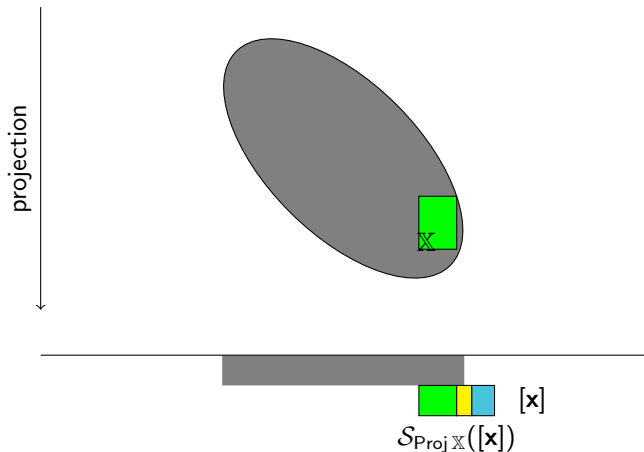
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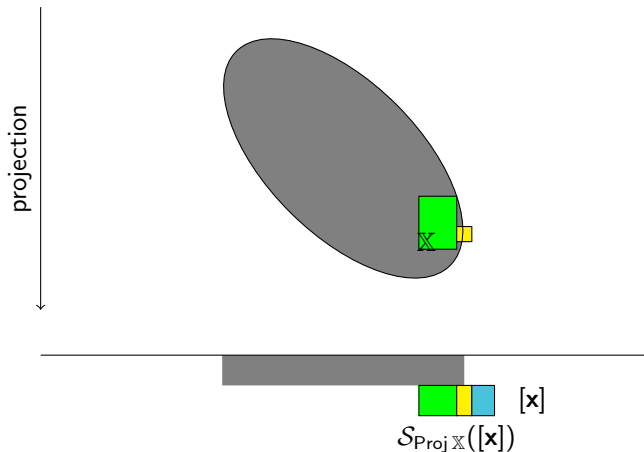
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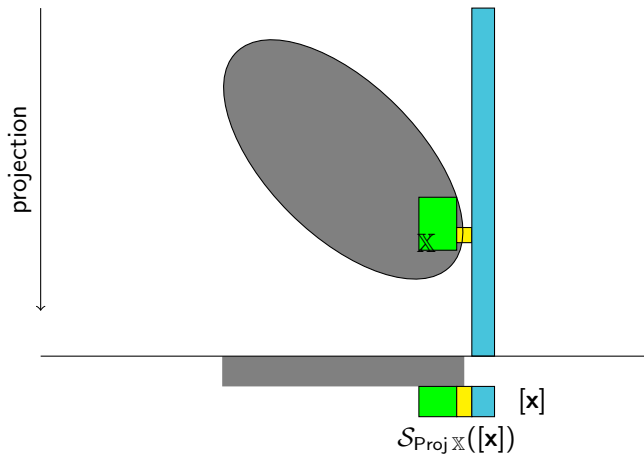
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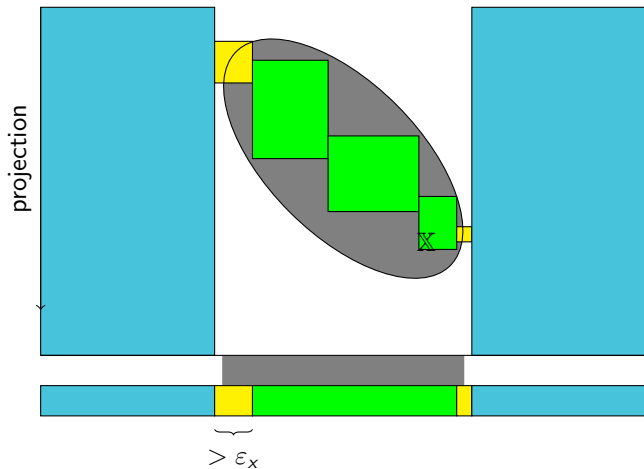
Current projection algorithm: its aim



Current projection algorithm: its aim



Paving the projection space

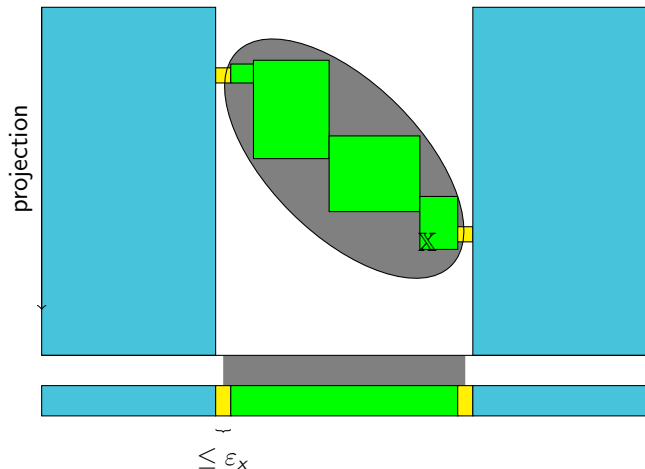


What we have
 $S_{\mathbb{X}} = \mathcal{C}_{\mathbb{X}}, \mathcal{C}_{\overline{\mathbb{X}}}$

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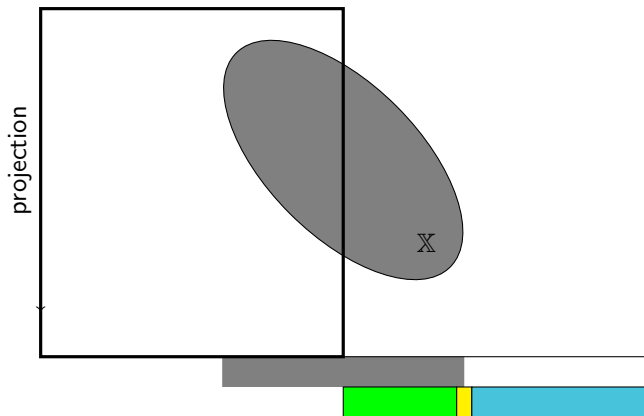


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Current projection algorithm: its main steps



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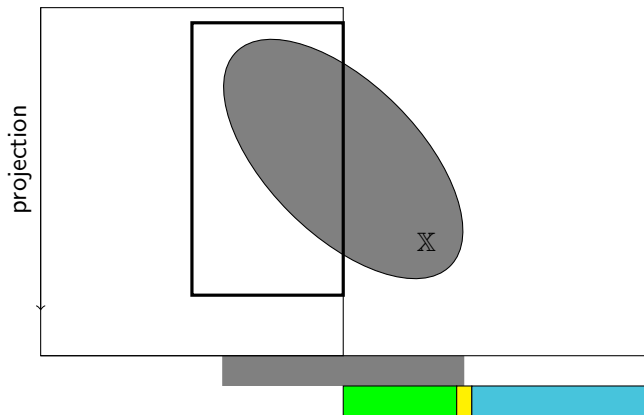
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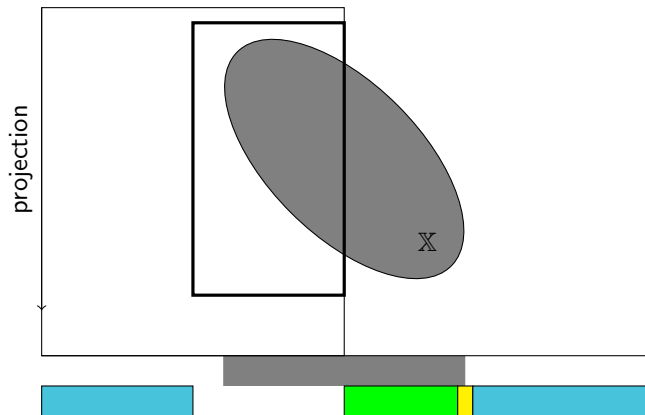
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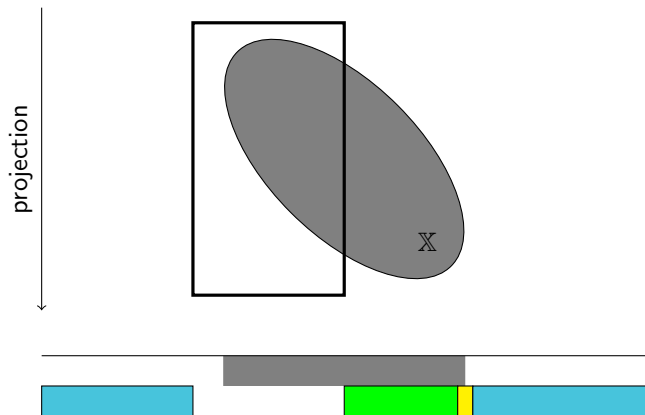


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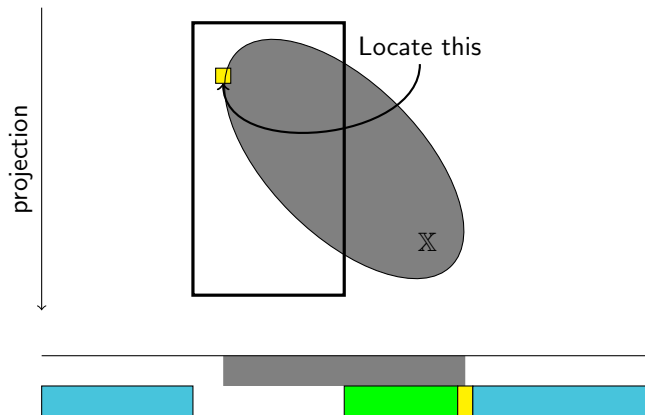
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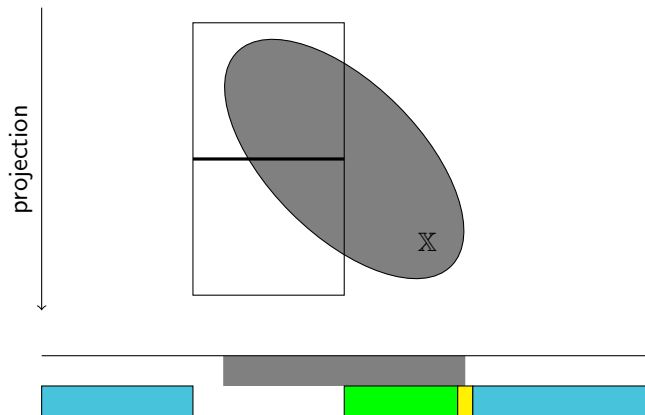
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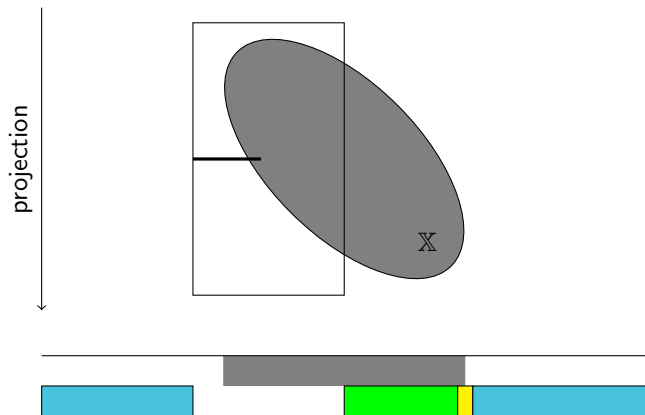
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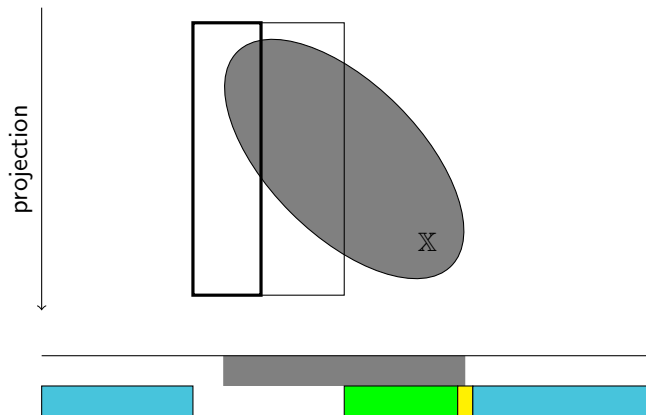
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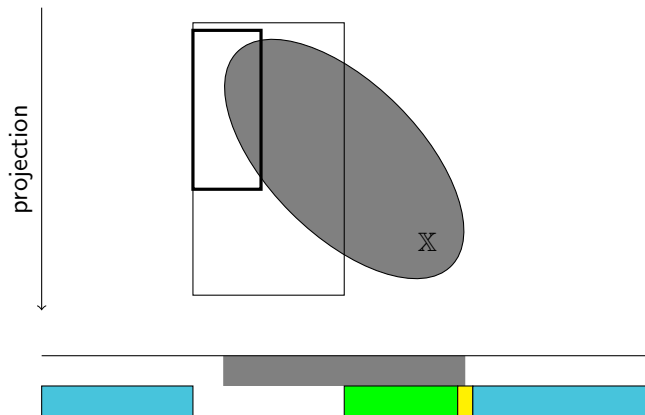
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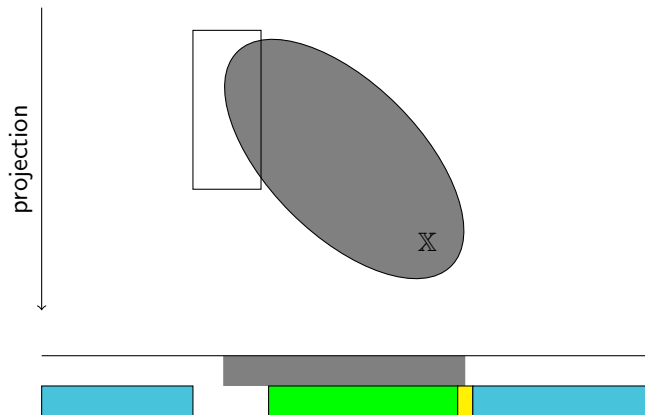


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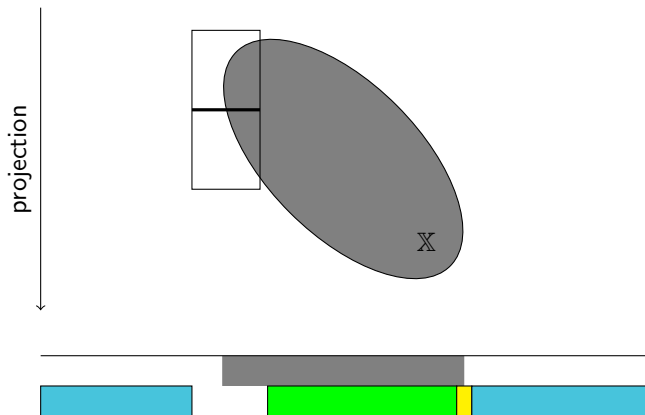
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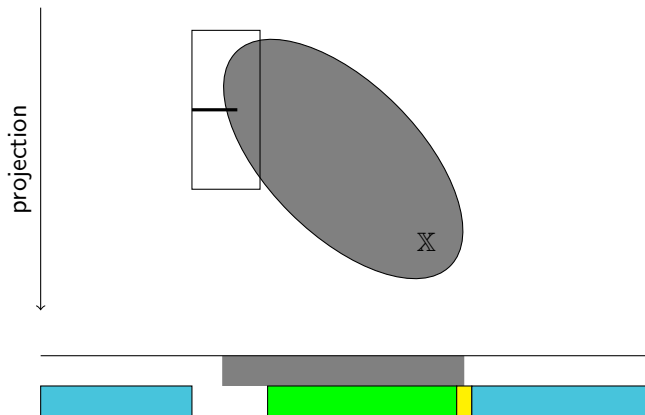
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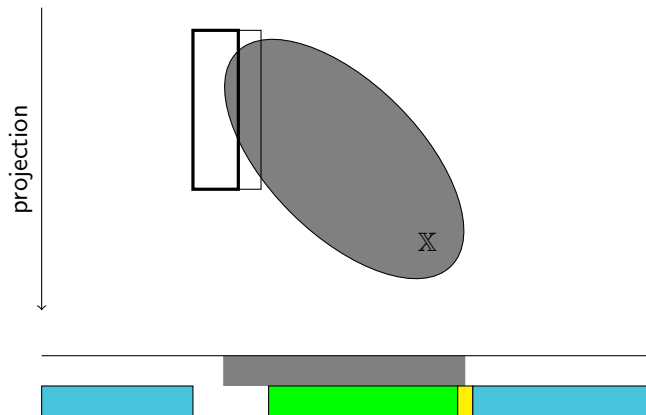
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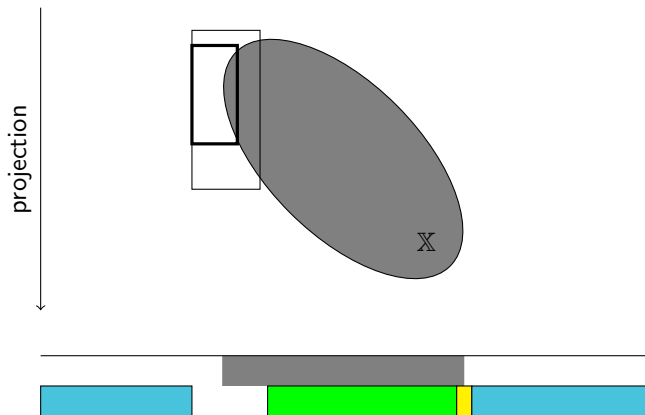
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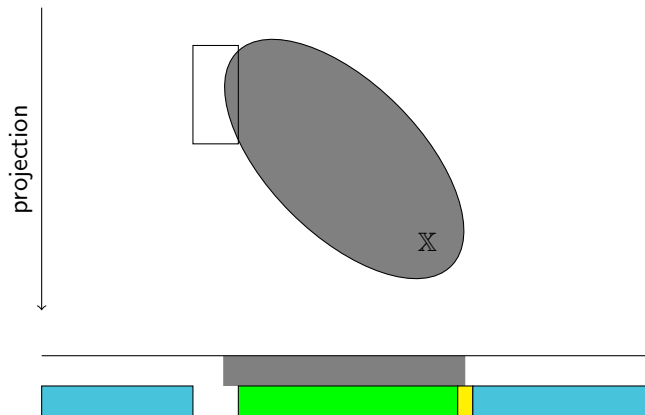
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Current projection algorithm: its main steps

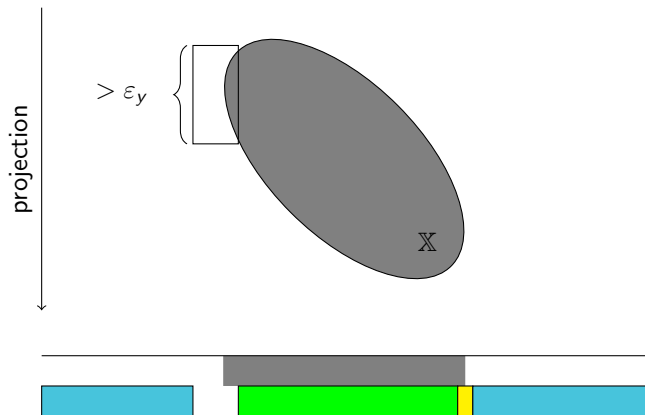


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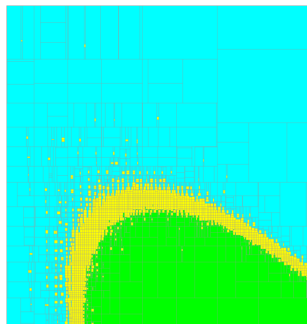
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Back to the example

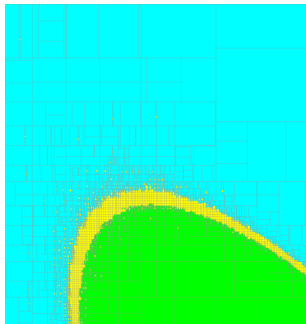
$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid 2x^2 + 2.2xy + xz + y^2 + z^2 \leq 10\}$$

Projection onto the xy -plane: $\mathbb{R}^3 \rightarrow \mathbb{R}^2$

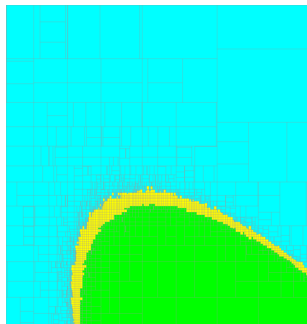
$$\varepsilon_{xy} = 0.03$$



$$\varepsilon_z = 0.03$$



$$\varepsilon_z = 0.015$$

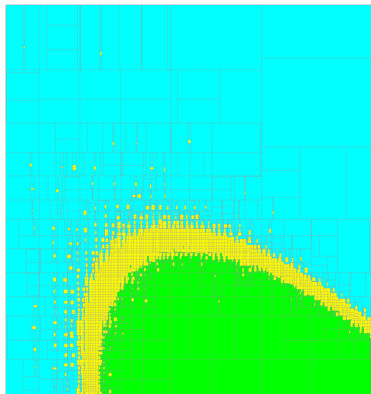


$$\varepsilon_z = 0.003$$

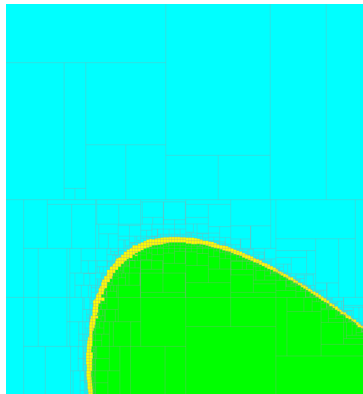
Comparison to the new approach

$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid 2x^2 + 2.2xy + xz + y^2 + z^2 \leq 10\}$$

Projection onto the xy -plane: $\mathbb{R}^3 \rightarrow \mathbb{R}^2$

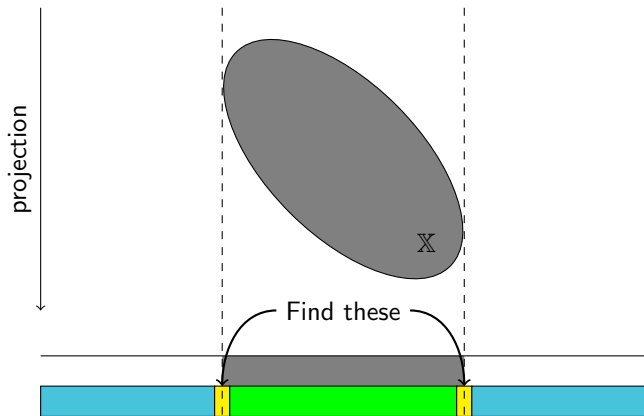


SepProj



New approach

Reinforcing the set projection



What we have

$$S_X = C_X, C_{\bar{X}} \text{ and } C_{\partial \text{Proj } X}$$

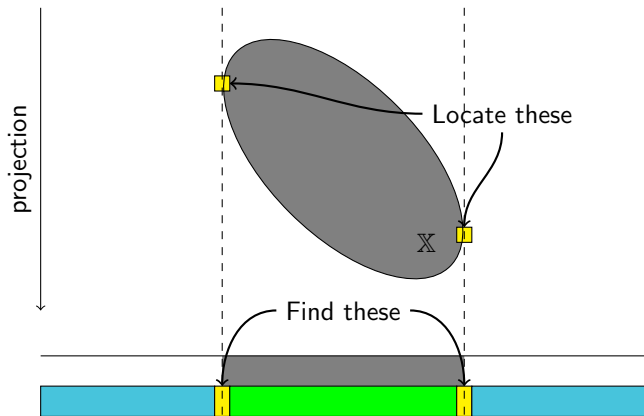
What we want

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We construct f such that

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Reinforcing the set projection



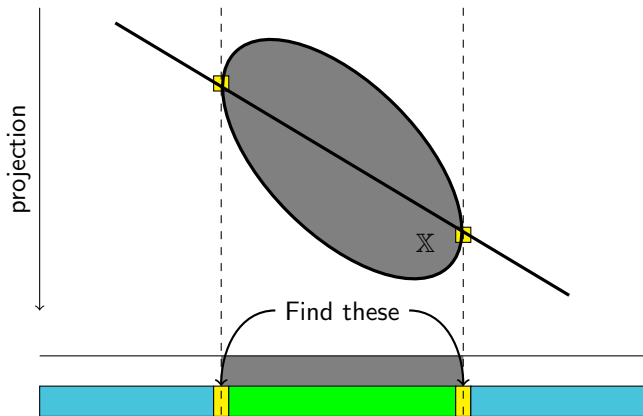
What we have
 $S_X = C_X, C_{\bar{X}}$ and $C_{\partial \text{Proj } X}$

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Reinforcing the set projection

Assuming that \mathbb{X} is a **differentiable** set



What we have

$$\mathcal{S}_{\mathbb{X}} = \mathcal{C}_{\mathbb{X}}, \mathcal{C}_{\overline{\mathbb{X}}} \text{ and } \mathcal{C}_{\partial \text{Proj } \mathbb{X}}$$

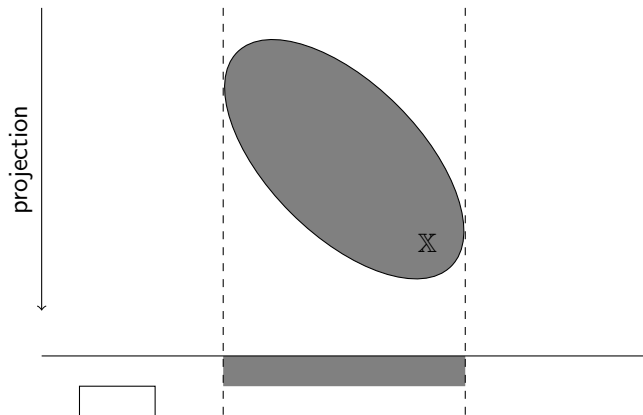
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Reinforced set projection: a new paving algorithm

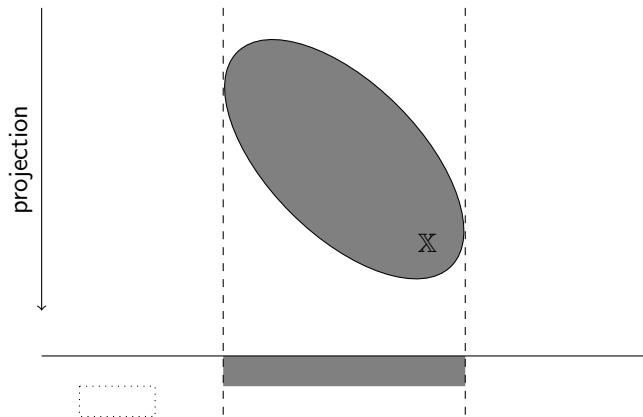


What we have

$$\mathcal{S}_X = \mathcal{C}_X, \mathcal{C}_{\bar{X}} \text{ and } \mathcal{C}_{\partial \text{Proj } X}$$

- 1 Contraction
- 2 Color from neighbors
or
Color from separation

Reinforced set projection: a new paving algorithm

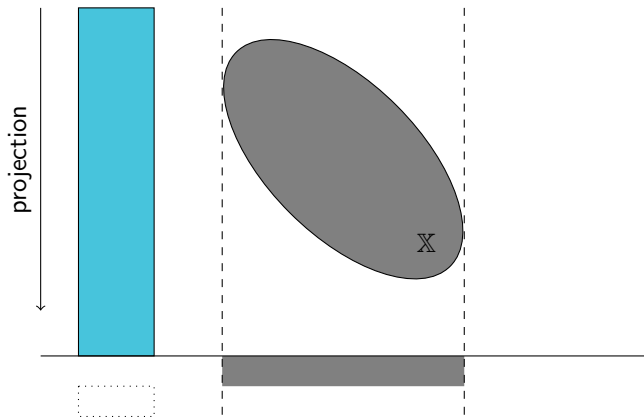


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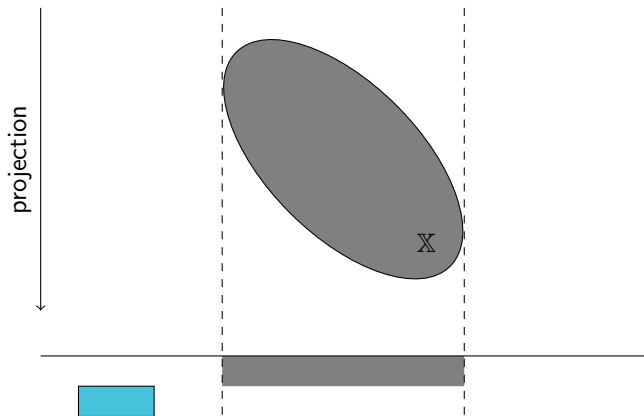


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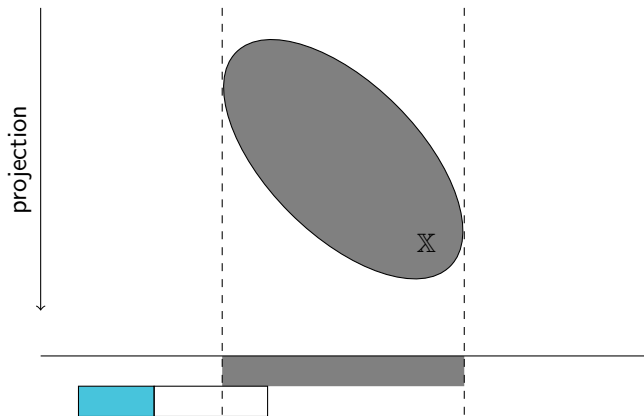


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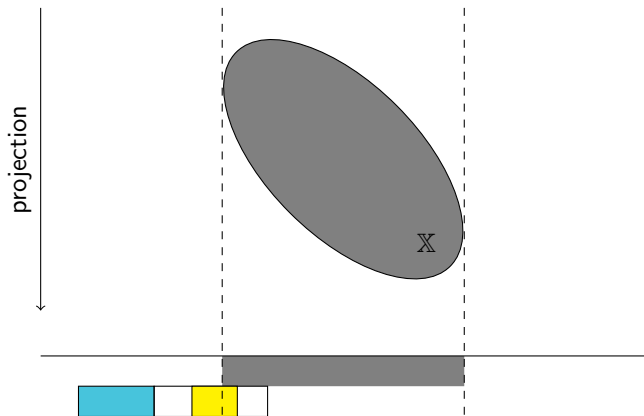


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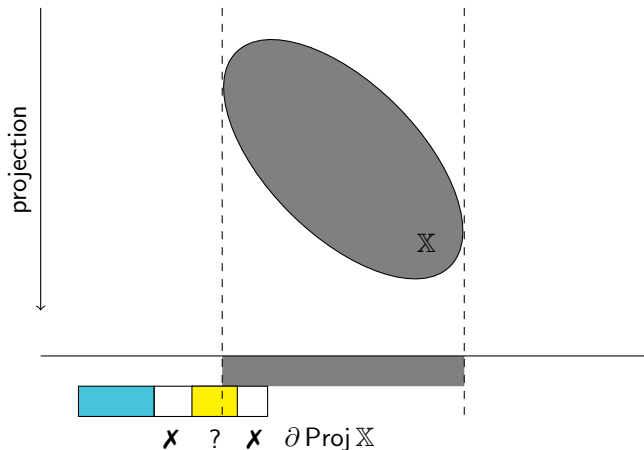


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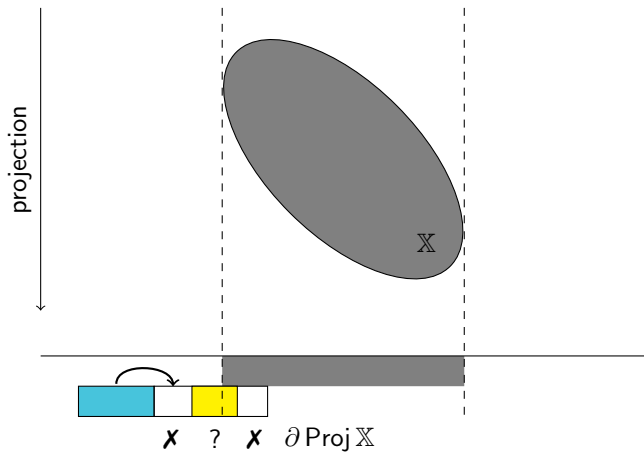


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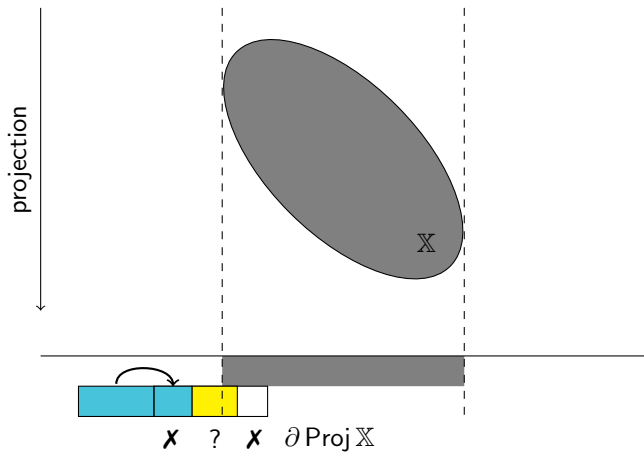


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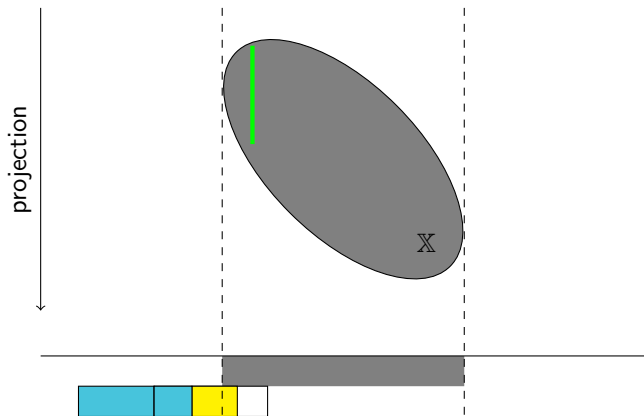


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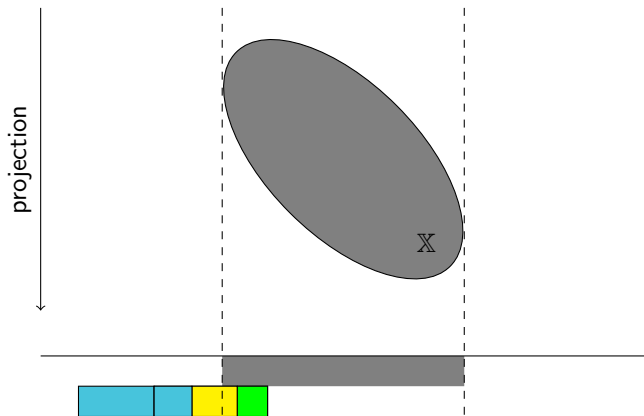


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Reinforced set projection: a new paving algorithm



What we have

$$S_X = C_X \mathcal{C}_{\bar{X}} \text{ and } C_{\partial \text{Proj } X}$$

- 1 Contraction
- 2 Color from neighbors
or
Color from separation

Usage of projection separators

Using SepProj

$$f(x, y, z) = 2x^2 + 2.2xy + xz + y^2 + z^2 - 10$$

$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid f(x, y, z) \leq 0\} \sim \mathcal{S}_{\mathbb{X}}$$

```
from codac import *
```

Using SepProj

$$f(x, y, z) = 2x^2 + 2.2xy + xz + y^2 + z^2 - 10$$

$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid f(x, y, z) \leq 0\} \sim \mathcal{S}_{\mathbb{X}}$$

```
from codac import *
```

```
# ...
```

```
f = Function("x", "y", "z", "2*sqr(x) + 2.2*x*y + x*z + sqr(y) + sqr(z) - 10")  
sep_X = SepFunction(f, [-oo, 0])
```

Using SepProj

$$f(x, y, z) = 2x^2 + 2.2xy + xz + y^2 + z^2 - 10$$

$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid f(x, y, z) \leq 0\} \sim \mathcal{S}_{\mathbb{X}}$$

$$\text{Proj}_{z \in [-10, 10]} \mathbb{X} = \{(x, y) \in \mathbb{R}^2 \mid z \in [-10, 10], (x, y, z) \in \mathbb{X}\} \sim \mathcal{S}_{\text{Proj}_{z \in [-10, 10]} \mathbb{X}}$$

$$\varepsilon_{xy} = 0.03, \varepsilon_z = 0.015$$

```
from codac import *
```

```
# ...
```

```
f = Function("x", "y", "z", "2*sqr(x) + 2.2*x*y + x*z + sqr(y) + sqr(z) - 10")
sep_X = SepFunction(f, [-oo, 0])
sep_projX = SepProj(sep_X, Interval(-10, 10), 0.015)
```


Using SepProj

$$f(x, y, z) = 2x^2 + 2.2xy + xz + y^2 + z^2 - 10$$

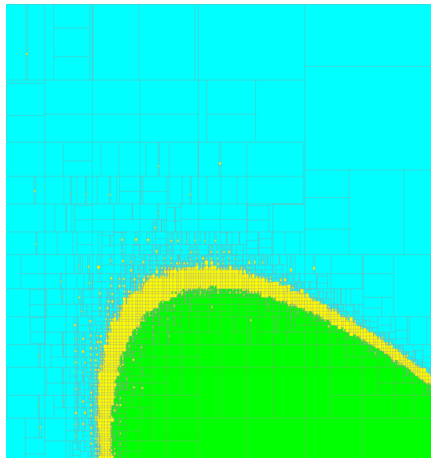
$$\mathbb{X} = \{(x, y, z) \in \mathbb{R}^3 \mid f(x, y, z) \leq 0\} \sim \mathcal{S}_{\mathbb{X}}$$

$$\text{Proj}_{z \in [-10, 10]} \mathbb{X} = \{(x, y) \in \mathbb{R}^2 \mid z \in [-10, 10], (x, y, z) \in \mathbb{X}\} \sim \mathcal{S}_{\text{Proj}_{z \in [-10, 10]} \mathbb{X}}$$

$$\varepsilon_{xy} = 0.03, \varepsilon_z = 0.015$$

```
from codac import *  
  
# ...  
  
f = Function("x", "y", "z", "2*sqr(x) + 2.2*x*y + x*z + sqr(y) + sqr(z) - 10")  
sep_X = SepFunction(f, [-oo, 0])  
sep_projX = SepProj(sep_X, Interval(-10, 10), 0.015)  
  
# ...  
  
SIVIA([[ -5, -2], [4.5, 7.5]], sep_projX, 0.03)
```

Using SepProj



Execution time: 22 s

Using the new SepProj

$$f(x, y, z) = 2x^2 + 2.2xy + xz + y^2 + z^2 - 10$$

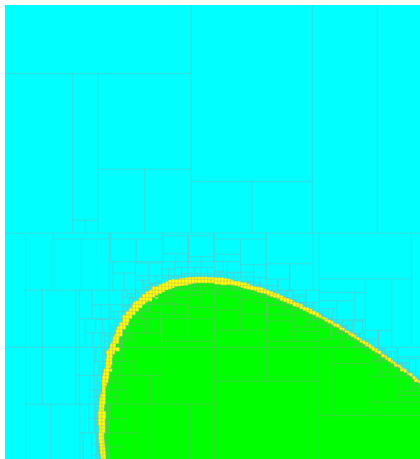
$$\frac{\partial f}{\partial z}(x, y, z) = x + 2z$$

$$\mathcal{S}_{\mathbb{X}}, \mathcal{C}_{\partial \text{Proj } \mathbb{X}} \longrightarrow \mathcal{S}_{\text{Proj}_{z \in [-10, 10]} \mathbb{X}}$$

$$\varepsilon_{xy} = \varepsilon_z = 0.03$$

```
from codac import *  
  
# ...  
  
f = Function("x", "y", "z", "2*sqr(x) + 2.2*x*y + x*z + sqr(y) + sqr(z) - 10")  
# ...  
sep_projX = NewSepProj(sep_X, ctc_boundary, Interval(-10, 10))  
  
# ...  
  
SIVIA([[[-5, -2], [4.5, 7.5]]], sep_projX, 0.03)
```

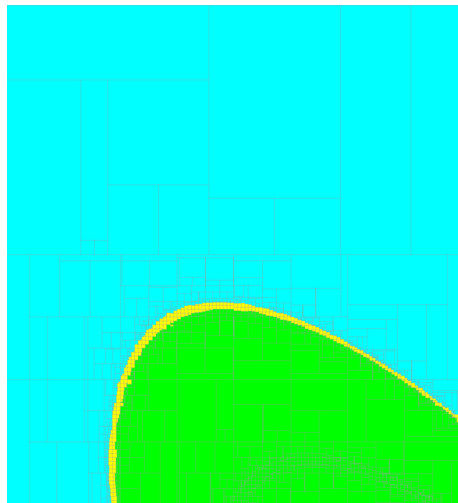
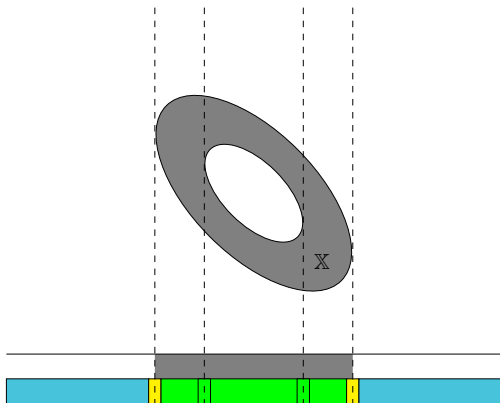
Using the new SepProj



Execution time: 12 s

Fake boundaries

$$\mathbb{X} = \{(x, y, z) \mid -0.3 \leq f(x, y, z) \leq 0\}$$



Execution time: 14 s

Conclusion

Contributions

- $\mathcal{S}_{\mathbb{X}}$ is reinforced with $\mathcal{C}_{\partial \text{Proj } \mathbb{X}}$
- We proposed a new paving algorithm based on that
- It gets colors from neighboring boxes when it is possible

- It is fast. . .
- . . . but can spend time on fake boundaries

Future work

- Formalize and combine reinforced separators (intersection, union. . .)