# Fast High-Resolution Drawing of Algebraic Curves 

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## Implicit curve drawing

## Implicit curve drawing problem

Discrete representation of an algebraic curve on a fixed grid

- Input: bivariate polynomial $P$ of partial degree $d$, resolution $N$

$$
P(x, y)=\sum_{i=0}^{d} \sum_{j=0}^{d} a_{i, j} x^{i} y^{j}
$$

Implicit curve defined as the solution set

$$
\left\{(x, y) \in \mathbb{R}^{2} \mid P(x, y)=0\right\}
$$

- Output: drawing (set of pixels)


Goal: fast high-resolution drawing of high degree algebraic curves

- $d \approx 100$
- $N \approx 1000$

Previous work: Marching squares, adaptative subdivision, CAD

## Marching squares

The idea
2D variant of the widely used Marching cubes algorithm Implicit equation: $P(x, y)=0$


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## Marching squares

## Complexity

Complexity (number of elementary operations)
Naive evaluation

$$
O\left(d^{2} N^{2}\right)
$$

d partial degree
$N$ resolution of the grid

With partial evaluation of $P(x, y)$, assuming $d<N$

$$
O\left(d N^{2}\right)
$$

Slow for high resolutions...

## Methods providing topological correctness

Adaptative 2D subdivision and interval arithmetic

- [Snyder, 1992]
- [Plantinga \& Vegter, 2004]
- [Burr et al., 2008]
- [Lin \& Yap, 2011]

Cylindrical algebraic decomposition (CAD)

- [Gonzalez-Vega \& Necula, 2002]
- [Eigenwillig et al., 2007]
- [Alberti et al., 2008]
- [Cheng et al., 2009]
- [Kobel \& Sagraloff, 2015]
- [Diatta et al., 2018]


Our approach: guaranteed intersection with the grid

## Our approach

Evaluation on intersections of the grid


Evaluation along fibers

$\Rightarrow$ Make it fast and provide some guarantees

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## Evaluation on intersections of the grid



Evaluation along fibers

$\Rightarrow$ Make it fast and provide some guarantees

## Interval arithmetic

$\square p$ is an interval extension of $p$ if on an interval / it verifies

$$
\square p(I) \supseteq p(I) .
$$



## An example

$$
x^{2}+y^{2}-1=0
$$



Resolution $N=64$

Intersection detection


## Intersection detection

- Detect a crossing between two consecutive nodes of the grid



## Intersection detection

- Detect a crossing between two consecutive nodes of the grid
- Light the adjacent pixels



## Intersection detection

- Detect a crossing between two consecutive nodes of the grid
- Light the adjacent pixels
- Exclude a segment $S$ if

$$
0 \notin \square p(S)+[-E, E]
$$

where

$$
\begin{cases}p(y) & =\sum_{i=0}^{d} a_{i} y^{i} \\ E & =d^{2}\|a\|_{\infty}\left(d^{2}+N \log _{2}(N)\right) O(u)\end{cases}
$$



## Intersection detection

Some incorrect pixels:

- False positive when the evaluation on an edge of a pixel is close to zero



## Intersection detection

Some incorrect pixels:

- False positive when the evaluation on an edge of a pixel is close to zero
- False negative when a connected component lies inside of a pixel


Fast multipoint evaluation at Chebyshev nodes

## A prerequisite to fast multipoint evaluation

Chebyshev polynomials

The Chebyshev polynomials $\left(T_{k}\right)$ verify $\forall k \in \mathbb{N}, T_{k}(\cos \theta)=\cos (k \theta)$.
The first three Chebyshev polynomials

$$
\begin{array}{ll}
\cos (0 \cdot \theta)=1 & T_{0}=1 \\
\cos (1 \cdot \theta)=\cos (\theta) & T_{1}=X \\
\cos (2 \cdot \theta)=2 \cos (\theta)^{2}-1 & T_{2}=2 X^{2}-1
\end{array}
$$

## A prerequisite to fast multipoint evaluation

Chebyshev polynomials

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An arbitrary polynomial p of degree $d$ can be written in terms of the Chebyshev polynomials:

$$
p(x)=\sum_{k=0}^{d} \alpha_{k} T_{k}(x)
$$

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$$

For $N \in \mathbb{N}$, a polynomial $p$ of degree $d$ can be evaluated on the Chebyshev nodes $\left(c_{n}\right)_{0 \leq n \leq N-1}$ using the IDCT:

$$
\left(p\left(c_{n}\right)\right)_{0 \leq n \leq N-1}=\frac{1}{2}\left(\alpha_{0}, \ldots, \alpha_{0}\right)+\operatorname{IDCT}\left(\left(\alpha_{k}\right)_{0 \leq k \leq N-1}\right) .
$$

## A prerequisite to fast multipoint evaluation

## Chebyshev nodes

For $N \in \mathbb{N}$, the Chebyshev nodes are

$$
c_{n}=\cos \left(\frac{2 n+1}{2 N} \pi\right), n=0, \ldots, N-1
$$

They are the roots of $T_{N}$.
For $N=6$


## DFT / DCT

Discrete Fourier Tranform (DFT): $x_{n} \rightarrow \alpha_{k}$

$$
\alpha_{k}=\sum_{n=0}^{N-1} x_{n} e^{-\frac{2 \pi i}{N} n k}
$$

Discrete Cosine Transform (DCT-II): $x_{n} \rightarrow \alpha_{k}$

$$
\alpha_{k}=\sum_{n=0}^{N-1} x_{n} \cos \left[\frac{\pi(2 n+1) k}{2 N}\right]
$$

$\Rightarrow$ Fast thanks to the FFT algorithm $O\left(N \log _{2} N\right)$ [Makhoul, 1980]

## Multipoint evaluation with the IDCT

Inverse Discrete Cosine Transform (IDCT): $\alpha_{k} \rightarrow x_{n}$

$$
\begin{gathered}
x_{n}=\frac{1}{2} \alpha_{0}+\sum_{k=1}^{N-1} \alpha_{k} \cos \left[\frac{\pi k(2 n+1)}{2 N}\right] \\
p\left(c_{n}\right)=\sum_{k=0}^{N-1} \alpha_{k} T_{k}\left(\cos \left(\frac{2 n+1}{2 N} \pi\right)\right)=\sum_{k=0}^{N-1} \alpha_{k} \cos \left[\frac{\pi k(2 n+1)}{2 N}\right]
\end{gathered}
$$

## Multipoint evaluation with the IDCT

Inverse Discrete Cosine Transform (IDCT): $\alpha_{k} \rightarrow x_{n}$

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\begin{gathered}
x_{n}=\frac{1}{2} \alpha_{0}+\sum_{k=1}^{N-1} \alpha_{k} \cos \left[\frac{\pi k(2 n+1)}{2 N}\right] \\
p\left(c_{n}\right)=\frac{1}{2} \alpha_{0}+\frac{1}{2} \alpha_{0}+\sum_{k=1}^{N-1} \alpha_{k} \cos \left[\frac{\pi k(2 n+1)}{2 N}\right] \\
\left(p\left(c_{n}\right)\right)_{0 \leq n \leq N-1}=\frac{1}{2}\left(\alpha_{0}, \ldots, \alpha_{0}\right)+\operatorname{IDCT}\left(\left(\alpha_{k}\right)_{0 \leq k \leq N-1}\right)
\end{gathered}
$$

## Error of the IDCT

[Makhoul, 1980] and [Brisebarre et al., 2020, Theorem 3.4] yield

Assume radix-2, precision-p arithmetic, with rounding unit $u=2^{-p}$. Let $\widehat{x}$ be then computed $2^{n}$-point IDCT of $X \in \mathbb{C}^{2^{n}}$, and let $x$ be the exact value. Then

$$
\|\widehat{x}-x\|_{\infty}=n\|X\|_{\infty} O(u)
$$

Table: IDCT error bounds for $p=53$ (double precision)

| $N=2^{n}$ | 1024 | 2048 | 4096 | 8192 | 16384 | 32768 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\\|\widehat{x}-x\\|_{\infty} /\\|X\\|_{\infty}$ | $7.97 \mathrm{e}-15$ | $8.84 \mathrm{e}-15$ | $9.72 \mathrm{e}-15$ | $1.06 \mathrm{e}-14$ | $1.15 \mathrm{e}-14$ | $1.23 \mathrm{e}-14$ |

# Fast multipoint evaluation and subdivision algorithm 

## Algorithm: multipoint evaluation and subdivision

Illustration

$$
\begin{aligned}
P(x, y) & =\sum\left(\sum a_{i, j} x^{i}\right) y^{j}=\sum p_{j}(x) y^{j} \\
p_{j}(x) & =\sum a_{i, j} x^{i}=\sum \alpha_{i, j} T_{i}(x) \\
\left(p_{j}\left(c_{n}\right)\right)_{0 \leq n \leq N-1} & =\frac{1}{2}\left(\alpha_{0, j}, \ldots, \alpha_{0, j}\right)+\operatorname{IDCT}\left(\left(\alpha_{k, j}\right)_{0 \leq k \leq N-1}\right)
\end{aligned}
$$

## Algorithm: multipoint evaluation and subdivision

 Illustration$$
P\left(c_{n}, y\right)=\sum p_{j}\left(c_{n}\right) y^{j}
$$



## Algorithm: multipoint evaluation and subdivision

 Illustration$$
P\left(c_{3}, y\right)=\sum p_{j}\left(c_{3}\right) y^{j}
$$



## Algorithm: multipoint evaluation and subdivision

 Illustration$$
P\left(c_{3}, y\right)=\sum p_{j}\left(c_{3}\right) y^{j}
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## Algorithm: multipoint evaluation and subdivision

Complexity

## $O(d N T)$ with $1 \leq T \leq N$

$T$ : the maximum number of nodes of the subdivision trees over all vertical fibers

With a finite number of branches in the window, we expect $T=O\left(\log _{2}(N)\right)$

## Experiments

## Drawing for two families of polynomial

 $\xi_{i, j} \in \mathcal{U}[-100,100]$ i.i.d.Kac polynomial

$$
P(x, y)=\sum_{i+j=0}^{d} \xi_{i, j} x^{i} y^{j}
$$

Kostlan-Shub-Smale (KSS) polynomial

$$
P(x, y)=\sum_{i+j=0}^{d} \sqrt{\frac{d!}{i!j!(d-i-j)!}} \xi_{i, j} x^{i} y^{j}
$$

## Comparison to state-of-the-art software

- scikit $\rightarrow$ marching squares
- MATLAB $\rightarrow$ could not find the method used
- ImplicitEquations $\rightarrow$ quad-tree and interval arithmetic
- Isotop $\rightarrow$ CAD


## Timing

Comparison for a polynomial


Figure: Computation times for a Kac polynomial of degree 40 (in seconds).


Figure: Computation times for a KSS polynomial of degree 40 (in seconds).

## Timing

Marching squares and our method for high resolutions


Comparison of computation times for Kac polynomials (in seconds).
Marching cubes: $O\left(d N^{2}\right)$
Our method: $O(d N T)$

## Timing

A CAD approach: Isotop


Figure: Computation times for a Kac polynomials (in seconds).


Figure: Computation times for a KSS polynomials (in seconds).

